

# Daniela Belmonte Valencia

## Demo Reel

<https://youtu.be/o9NRC7tRIHw>

## 3D CHARACTER ANIMATOR

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## About Me

Passionate about storytelling through movement. A dedicated and enthusiastic team player, always committed to excellence. Continuously seeking new opportunities for growth and learning.

## EXPERIENCE

### Arlight Pictures

Mid Character Animator  
February - April  
2026

- **Character animation for the movie "Pirate Mo & the Legend of the Red Ruby"**
- Entered the production as support for the animation department.
- Worked closely with my lead and supervisor to maintain a consistent acting and high quality regardless of the tight deadlines that we had.
- Delivered my shots on time and helped the fixing team in a couple of shots.

#### Animation for Wynn AI Marjan Island

- Worked remotely but closely with the team that is based in the United States. This production was completely done in Houdini.
- Worked closely with the rigger to enhance the rig for the characters.
- Under the guidance of the client and the team I was able to deliver 2 minutes of character animation for the main video and animated cycles for a realtime experience.

### Core Studio

Freelance 3D Animator  
January - March  
2026

- **Animation for the shortfilm ¿Hay algún muerto en la sala?**
- Worked closely with the directors of ¿Hay algún muerto en la sala? shortfilm on the animation of the main characters to deliver good timing and consistent acting.
- The animation department faced a fun challenge because this shortfilm combines live action backgrounds with 3D animated characters and we needed to make the interaction of the characters with the background work.

### La Mola Studio Inaudita Films

3D Animator  
December - February  
2025 - 2026

#### Animation for the shortfilm CATWALK

- Worked closely with the directors of Catwalk shortfilm on the animation of the character María in human version as well as in her cat version.
- Applied feedback from the directors to achieve animations that helped with the narrative of the story.
- As part of the animation department, even though we were a small team, we successfully finished all the animation for the 13 minute shortfilm within the deadline established by the producer

### La Chula Films

3D Animator  
July-September  
2025

#### Animation for ILMI Multi-user VR Experience and Black Mirror Experience

- Contributed to the animation department for both multi-user LBVR Experiences.
- Followed the guidelines given by the art director to create believable and engaging animations for the main characters of the experiences.
- Collaborated with the tech department with the exports and implementations of the animations in Unity.

### UNIVRSE

Freelance Animator  
February - June  
2025

#### Character Animation for "Paranoia - Hearsteel" Music Video by League of Legends

- Under the guidance of my supervisors and the project director, I was responsible for character animation for the music video "Paranoia - Hearsteel" by League of Legends.
- Applied feedback from supervisors, the director, and the client to ensure high-quality results.
- As part of the animation department, we delivered a top-quality project while consistently meeting production team deadlines.

### SAUVAGE.TV

3D Animator  
July - Oct. 2023

## EDUCATION

### Tecnológico de Monterrey

2016 - 2021

Bachelor Degree  
in Animation and  
Digital Art

### Vancouver Film School

2019

Make an Animation  
Program

### Pepe School Land

2021-2022

Curso MAN  
Modelado, Animación y  
Narrativa

### Animworkshop

2024

Curso  
Acting Avanzado

## LANGUAGES

Spanish *Native* English *Advanced C1*  
French *Begginer A2* Italian *Begginer A2*

## SOFTWARE

Maya | Blender  
After Effects | Photoshop  
Shotgrid | Houdini | Kitsu

## INTERESTS

Dance | Literature  
Travels | Museums