

Daniela Belmonte Valencia

Demo Reel:

<https://vimeo.com/922005340>

Password: Daniela2024



3D CHARACTER ANIMATOR

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About Me

Passionate about storytelling through movement. A dedicated and enthusiastic team player, always committed to excellence. Continuously seeking new opportunities for growth and learning.

EXPERIENCE

La Chula Films

3D Animator
July-September
2025

- **Animation for the pilot episode of CATWALK**
- Worked closely with the directors of Catwalk series on the animation of the main characters for the pilot episode.
- Applied feedback from the directors to achieve animations that helped with the narrative of the story.
- As part of the animation department, even though we were a small team, we successfully finished all the animation for the 13 minute episode within the deadline established by the producer

UNIVRSE

Freelance
Animator
February - June
2025

- **Animation for ILMI Multi-user VR Experience and Black Mirror Experience**
- Contributed to the animation department for both multi-user VR Experiences.
- Followed the guidelines given by the art director to create believable and engaging animations for the main characters of the experiences.
- Collaborated with the tech department with the exports and implementations of the animations in Unity.

Perfect Bliss

3D Animator
May - June 2024

- **Animation for Glenlivet Anniversary Advertisement**
- Contributed to the animation department for a promotional video celebrating the anniversary of the Glenlivet whisky brand.
- Created animations for the main character and bird featured in the video.
- Collaborated with the modeling and rigging teams to resolve issues that arose during production.

VANOVA

3D Animator
Oct. - Nov. 2023

- **Virtual Reality Video Game "Lumen"**
- Worked alongside the director of the virtual reality video game "Lumen" to develop all character cycles for the videogame's prototype.
- Collaborated with other animators on the cinematic sequences of the video game.
- Worked closely with the programming team to ensure seamless export of animations for integration into Unreal Engine.
- Developed a functional pipeline for animation exports in coordination with fellow animators.

SAUVAGE.TV

3D Animator
July - Oct. 2023

- **Character Animation for "Paranoia - Hearsteel" Music Video by League of Legends**
- Under the guidance of my supervisors and the project director, I was responsible for character animation for the music video "Paranoia - Hearsteel" by League of Legends.
- Applied feedback from supervisors, the director, and the client to ensure high-quality results.
- As part of the animation department, we delivered a top-quality project while consistently meeting production team deadlines.

EDUCATION

Tecnológico de Monterrey

2016 - 2021

Bachelor Degree
in Animation and
Digital Art

Vancouver Film School

2019

Make an Animation
Program

Pepe School Land

2021-2022

Curso MAN
Modelado, Animación y
Narrativa

Animworkshop

2024

Curso
Acting Avanzado

LANGUAGES

Spanish *Native* English *Advanced C1*
French *Beginner A2* Italian *Beginner A2*

SOFTWARE

Maya | Blender
After Effects | Photoshop
Shotgrid

INTERESTS

Dance | Literature
Travels | Museums